the flat state and the curled state of the bi-stable spring substrate, and then adjusts the user interface to optimize it for the new bi-stable spring state.

- 10. The wearable video device of claim 5, wherein the electronic module further comprises:
  - an inertial orientation sensor, wherein when the wearable video device is in a curled state the inertial orientation sensor allows the wearable video device to reorient the user interface towards the user.
- 11. The wearable video device of claim 10, wherein when the wearable video device is in the curled state and in a power saving mode the inertial orientation sensor determines when the wearable video device has been oriented into a viewing position and then directs the wearable video device to reactivate the flexible display.
- 12. The wearable video device of claim 10, wherein when the wearable video device is in a low power state the inertial orientation sensor determines when the wearable video device has been oriented out of a viewing position and then directs the wearable video device to reduce power consumption.
- 13. A method for passing information between an accessory device disposed on one surface of a bi-stable spring substrate and a portable electronic device, the accessory device having a flexible display arranged to present a first set of visual information, the portable electronic device having a portable electronic device display arranged to present a second set of visual information, the method comprising:
  - determining whether the accessory device is being worn by an end-user, the determining accomplished by at least one sensor on the accessory device;
  - when it is determined the accessory device is being worn by the end user, establishing a communication channel between the accessory device and the portable electronic device, the communication channel arranged to provide a bi-directional communication link between the flexible display and the portable electronic device;
  - passing information between the portable electronic device and the accessory device by way of the bi-directional communication link, wherein at least a portion of the passed information is presented by the flexible display as the first set of visual information; and
  - displaying the first set of visual information by the flexible display.
- 14. The method of claim 13, wherein the first set of visual information comprises a user interface arranged to receive a user input event, the method further comprising:
  - receiving an input signal in accordance with the user input event at the portable electronic device; and
  - transmitting at least a portion of the user input to the portable electronic device over the established communication channel.
- 15. The method of claim 14, wherein the method further comprises:
  - recharging a battery housed within the accessory device by way of a plurality of ambient light energy collectors disposed across a portion of one surface of the accessory device.
- **16**. A slap bracelet configured to display information wirelessly transmitted from a portable electronic device, the slap bracelet comprising:

- a communication link, allowing two-way communication between the slap bracelet and the portable electronic device:
- a flexible display disposed over a portion of a first surface of the slap bracelet;
- a touch sensitive user interface disposed over the top of the flexible display; and
- an electronic module disposed on one end of the first surface of the slap bracelet;
- wherein information generated on either device can be displayed on either the host device display or the flexible display.
- 17. The slap bracelet as recited in claim 16, wherein the electronic module comprises:
  - a wireless communications antenna;
  - a battery:
  - a data storage component;
  - an integrated circuit for driving the flexible display, and
  - a kinetic energy gathering component, wherein the battery can be trickle charged by the kinetic energy gathering component.
- 18. The slap bracelet as recited in claim 16, wherein power supplied to the slap bracelet is at least partially provided by ambient light energy collectors disposed on at least one edge of the accessory device.
- 19. A non-transitory computer readable medium for storing computer instructions executed by a processor in a portable electronic device for controlling a flexible accessory device mounted on a bi-stable spring substrate in wireless communication with the portable electronic device, the non-transitory computer readable medium comprising:
  - computer code for establishing a communication channel between the flexible accessory device and the portable electronic device;
  - computer code for receiving a user input on a first user interface built into the portable electronic device;
  - computer code for interpreting the user input with the portable electronic device processor;
  - computer code for sending display data across the communication channel; and
  - computer code for displaying the display data on a flexible accessory device display.
- 20. The non-transitory computer readable medium of claim 19, wherein the accessory device has a second user interface, the non-transitory computer readable medium further comprising:
  - computer code for receiving a user input at the second user interface;
  - computer code for transmitting the user input to the processor portion of the portable electronic device;
  - computer code for translating the user input from the second user interface into a control signal; and
  - computer code for adjusting display data located on a portable electronic device display.
- 21. The non-transitory computer readable medium of claim 20, wherein the second user interface is comprised of the flexible accessory device display and a touch screen sensor.

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